

	Component 1 (coursework)	Component 2 (Assessment)
Key focus	Coursework – Student portfolio of work	Exam
Key knowledge and skills	AO1 - Develop ideas through investigations, demonstrating critical understanding of sources - (develop ideas by manipulating images in the style of contextual references – Jelle Martens, Stephanie Jung, Polaroid Portraits, Nacho Ormanchea)  AO2 - Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes – (refine ideas in the style of contextual references)  AO3 - Record ideas, observations and insights relevant to intentions as work progresses - (annotate work and take photoshoots in the style of contextual references)  AO4 - Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language 0 present finished pieces)  Sketch book work and boards to be finished by end of HT2 in year 11	AO1 - Develop ideas through investigations, demonstrating critical understanding of sources - (develop ideas by manipulating images in the style of contextual references — externally set starting points  AO2 - Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes — (refine ideas in the style of contextual references)  AO3 - Record ideas, observations and insights relevant to intentions as work progresses - (annotate work and take photoshoots in the style of contextual references)  10-hour exam  AO4 - Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language 0 present finished pieces)  Refinements, Sketch book work and boards to be finished during 10 hour exam.
Key words/ vocabulary	Harmonious colours, Complimentary colours, accuracy, replica, identical, detailed, justification, shape. primary colours, secondary colours, mosaic, sustainability, reusing, tiles, target audience, glue, innovative, complimentary colours, surface, tessellation, layers, mask layers, brush, levels, opacity, fill, bucket tool, curves, pen tool,	
Assessment method	Teacher/ self/ peer	Teacher, externally moderated.
Wider links	<ul> <li>Numeracy – use of rulers, measuring</li> <li>Literacy – key words, annotating work as it progresses, use of writing frames</li> <li>PSCHE – teamwork, building impendence and confidence through discussion and practical skill</li> <li>Protected Characteristics use of cultural contextual references wherever possible/ relevant</li> </ul>	
Enrichment opportunities	https://www.youtube.com/watch?v=sbS5oUuGbGY https://www.youtube.com/watch?v=NJWPdicD1pI	
Careers links	3D Animator, Book Illustrator, Computer Animator, Layout Artist, Motion Graphics Artist, Storyboard Artist, Video Game Director, Web Developer, 3D Modeler, Cartoon Artist, Game Level Designer, Logo Designer, Multimedia Designer, UI UX Designer, Visual Effects Artist, Book Cover Artist, Comic Book Artist, Graphic Designer, Medical Illustrator, Print Designer, Video Game Designer, Web Designer	

<sup>&</sup>quot;Perseverance produces character, and character, hope" (Romans 5:4)